

Name: _____



FIRIA LABS MISSION 9 LOG

Pre-Mission Preparation

In the last mission, you learned about random numbers. Other than a game, give an example of when you want to select a random person:

Mission Activity: Objective #2

What are two logical operators? Give an example of each:

Mission Activity: Objective #3

What are TWO reasons for using functions in your program?

Mission Activity: Objective #5

What is a parameter? _____

What is an argument? _____

Mission Activity: Objective #5

What is the value of index when the error occurs? _____

Post-Mission Reflection

What are some coding projects or applications that could use animation?

What is something you did well during this mission?

